

2023 Tournament Rules & Draw Information

Welcome to all the teams that have entered our tournament this year. We hope you have a great time and enjoy some exciting volleyball. The following is some important information together with some Health and Safety Information. Please read this carefully prior to the tournament so you are well informed on how our tournament runs.

Briefing:

- A tournament briefing for all teams will be held at **8.30am sharp** on Saturday morning. At least 2 members of every team should attend this.

Entries:

- **Open Competitive 11 teams** – 2 pools. All teams play 4 or 5 pool games. Then there will be cross-over games.
- **The Masters teams (all players 40+)** are marked with an * and the pool game will be the playoff for the top masters team

Pool A	Pool B
United Men	Kapiti Kings
Borta's Old Boys	Sparta*
Stratford Rockets	Chi*
Axis of Evil	Stratford Jets
Stratford Chaos	All Daks
Samurais	

- **Social A 12 teams** – 2 pools of 6 teams. All teams play 5 pool games on Saturday. Then there are 2 cross-over games to be played on Sunday. A1vB2, A2vB1, A3vB4, A4vB3, A5vB6, B6vA5 these games will be followed by positional placing games to get 1st to 12th placings.
- **The Masters teams (all players 40+)** are marked with an * and the pool games where two masters teams play each other will be a separate competition within the pool round to decide on the top masters team

Pool A	Pool B
Kapiti Kaos*	Aoba Johsai
Misfits	Oh No
Caspian*	Stratford Misfits
Big Dig Energy	Pizza Time
Practice Safe Sax	Gryphons
Below Average	Hitting Bricks

- **Social B 24 teams** – 4 pools of 6 teams. All teams play 5 pool games on Saturday. The top two teams in each pool will play quarter finals at 9am on Sunday morning, followed by semis and final playoffs. From 3rd place in each pool down a semi (Pool A v Pool C and Pool B v Pool D) will be played. This will be followed by final positional playoffs.

Pool A	Pool B	Pool C	Pool D
Gold Diggers	Fighting Gravity	Setting Ducks*	Vertyballers
CBT	Smashers	How I set your Mother	Hayden & Co
Sugar & Spikes	Volley Cojones	Jap Bunnies	Genuinely Strong
Bandits	How bout us	Kirb your enthusiasm	Beach as Bro
Squib Hits	Just Hit it	Spike the Stegosaurus	Twenty Twenty
Serves them Right	Set it and forget it	Angels Advocate	Peach Fuzz

Games:

- It will be a busy time for everyone with duties and games, please ensure that you are on time to both games and duties so that the day runs smoothly.
- Matches will start on the hooter. Games that are incomplete at the hooter must finish on the hooter signal (the hooter will sound on the hour). If the serve has been taken before the hooter sounds that point should be played out.
- All matches will be played as best of 3 sets. The first 2 sets are first to 25 (win by 2 points), followed where necessary by a tiebreaker set to 15 points (win by 2 or whichever team is ahead having scored 10 points when the time limit elapses = when the hooter sounds). **Games must stop after two sets if they have been won at that point.** This helps with the processing of results and gives teams a break and time to get ready for their next game/duty and or a break.

Points:

- Ranking points for each match will be 2 points for a win plus a point for each set won.
 - so a team winning 2-0 will get 2 + 2 = 4 points
 - a team winning 2-1 will get 2+2 = 4 points
 - a team that loses a match but wins one of the first two sets will get 1 point
 - a team that loses a match and doesn't win a set will get 0 points
 - as it is expected that matches can be completed within the time limit, matches without a winner should not occur and, if they do, 2 ranking points will be given to each team + 1 for any set completed.
 - sets where a team is ahead and 10 points have been scored when the time limit elapses will be considered complete.

Rankings after Round Robin

- Rankings will be determined as follows (in order of priority)
 - Number of Victories = The teams will be classified in descending order by the number of matches won.
 - Ranking points = In case of equality in number of matches won, teams will be classified in descending order by ranking points.
 - Set quotient = In the case of equality in the ranking points won by two or several teams, they will be classified in descending order by the quotient resulting from the division of the number of all sets won by the number of all sets lost.
 - Points quotient = If the tie persists as per the set quotient the teams will be classified in descending order by the quotient resulting from the division of all points scored by the total of points lost during all sets.
 - If the tie continues as per the point quotient between two teams, the priority will be given to the team which won the last (official) match between them.
 - When the tie in point quotient is between three or more teams, a new classification of these teams in the terms of the above three tie-breakers will be made taking into consideration only the matches in which they were opposed to each other.

Tournament Committee

- Decisions about conditions of play, results and rankings will be made by the Tournament Director (and a Tournament Committee, if deemed necessary) and their decision will be final.

Scorecards

- TEAM CAPTAINS PLEASE CHECK AND INITIAL SCORECARD AT THE END OF YOUR MATCH – please ensure that the duty team has recorded the scores against the correct team. This is very important as time is of an essence particularly on Sunday

Net Heights:

- Courts 1-3 (closest to café and where the Open Grade will be played) will be set at 2.43m. Social A and Social B will be played on courts 3-12 and will be set at a social height.

Duties:

- Please ensure all those that are refereeing have a whistle (this includes 2nd refs). Whilst the game is in progress lines people must be standing – please be respectful.
- Duty teams are to supply a ref and scorer + 2 lines people - a second referee would be preferable. Splitting your team into 2 groups will help to share the load within your team for duties and allow some to take a break.
- Please ensure your team checks the draw carefully for duty commitments.
- Duties are assigned within the grade's teams are playing in but not necessarily on the same court so check the draw carefully. Failure to show up for your duty will mean loss of game points.

Balls:

- Please supply your own Match Ball. Molten V5M4500 or better quality.

Whistles:

- Teams must supply their own whistles – sharing is not acceptable. A small supply of whistles is available for purchase (with cash) from the controller's office. Both 1st and 2nd referees must have a whistle.

Sunday Draw:

- This will be posted to the window outside the office as the results are processed. Please check carefully for games **and duties** to ensure the smooth running of the tournament.

Rules:

- Standard volleyball rules apply (bearing in mind this is a Masters/Social Tournament) but with the following particular adaptation
 - No time outs
 - There are no official scoresheets required
 - No numbers are required on shirts
 - **Players must only play for one team during the course of the tournament**
 - Scoring of sets and games will be as per tournament protocols described on previous page

Referees:

- Referees should referee to the standard of the game in respect of handling faults. Any problems during the tournament in respect of rule interpretation please see Richard Fowler.

Prizes:

- Prizes will be awarded to:
 - Winning Open A Team
 - Winning Social A Team
 - Winning Social B Team
 - Winning Masters teams to come from 1st round play in the Open A and Social A. (masters teams are marked with * – all players on the court must be 40+ without exception)
 - Other prizes will be awarded.

First Aid:

- Ice will be available at the reception desk if required. Strapping tape and other necessities should be provided in your own team first aid bags.

Earthquake:

- On the back page of this handout is information from the Akau Tangi Stadium describing emergency procedures that should be followed in the event of an earthquake. Please make sure your team members are aware of this information. This information is not intended to alarm anyone but simply good practice to ensure that we are familiar with what to do should large seismic event occur.

Contact:

- Should you need to contact me during the course of the tournament my contact details are – Ann Fowler (cell 027 224 1894 or email contact@volleyball.co.nz)

Café: There are currently no café facilities at the Akau Tangi but there will however be food trucks available outside the venue.

Court layout

Akau Tangi Southern end of stadium

Eastern side courts	Entrance	CAFÉ		
	Controllers Office	Court 1 Open A	Court 2 Open A	Court 3 Open A
	Causeway Bathrooms etc	Court 4 Social A	Court 5 Social A	Court 6 Social A
		Court 7 Social B	Court 8 Social B	Court 9 Social B
		Court 10 Social B	Court 11 Social B	Court 12 Social B

ASB Northern end of Stadium

Earthquake & Tsunami Information

In the event of an Earthquake:

1. Remain in the building, as it safer than going outside
2. Move away from windows, retractable seats, goals and any equipment / furniture which may be dangerous if it falls over.
3. Take immediate shelter under solid furniture such as tables / desks / score benches / coffee tables. If you are far from solid furniture, make a turtle position ("Drop, Cover, Hold") on the floor.
4. The senior staff member (from Akau Tangi Sports Centre) will assess whether or not to evacuate the building, depending on the severity of the earthquake.

5. If an evacuation order is given, customers are expected to meet at the Emergency Assembly Point at either side of the building (depending on where you are when the evacuation order is given or fire alarm is sounded).
 - . Follow all the fire exit signs
 - . DO NOT carry drinks or food during an evacuation
 - . DO NOT return to the complex for any reason until the Fire Service indicates that it is safe to do so.

6. There are two assembly points for each end of the building. On the south end of the building the assembly point is located on the outdoor basketball court. The assembly point at the northern end of the building is located at the bus turning circle near the barrier arm.

7. If a full Tsunami evacuation is deemed necessary by authorities, we will evacuate to our safe place in the safe zone, which is Kilbirnie Tennis Club on Crawford Road. Again Akau Tangi Sports Centre staff will assist in this process. It is not compulsory for everyone to follow staff to the safe place (Kilbirnie Tennis Club), although we strongly advise them to do so.

Ann Fowler
Tournament Organiser